

Gear

**Total Weight Carried: 24.44/175lbs, Light Load
(Light: 58lbs, Medium: 116lbs, Heavy: 175lbs)**

Hot Weather outfit (Free) -
Money 2.44 lbs
Pathfinder's kit 22 lbs

Tracked Resources

Mounted Combat (1/round)
Orc Ferocity (1/day)

Languages

Common Orc
Druidic

Spells & Powers

Druid (Desert Druid) Spell DC: 13 + spell level

CL: 1 (vs. SR: +1, Concentration: +4)

Melee Touch +2 Ranged Touch +2

Maximum Druid (Desert Druid) spells per day: **3/*x0; 2x1**

Druid (Desert Druid) 0: Resistance, Create Water, Detect Magic

Druid (Desert Druid) 1: Endure Elements, Cure Light Wounds

Companions

Yabla (Animal Companion), Camel - CL2 - CR 2

STR **18** (+4), DEX **16** (+3), CON **14** (+2), INT **2** (-4), WIS **11** (0), CHA **4** (-3); Fortitude **+5**, Reflex **+6**, Will **+0**

HP: 25/25; Init: +3; Speed: 50 feet

Attack Bonus: +0; Armor Class: 13 / 12 Tch / 10 Fl

Climb **+8**, Fly **+1**, Perception **+0**, Stealth **-1**, Swim **+8**

Bite (Camel) **Melee +4, 1d4+6, x2**

Special: Combat Riding [Trick], Low-Light Vision, Scent (Ex), Spit (1/hour) (DC 13) (Ex), Work [Trick]

Charges: Spit (1/hour) (DC 13) (Ex) - **0/1**

Experience & Wealth

Experience Points: **0/3**

Current Cash: **122 GP**

Osirion: **Fame: 0, PP: 0**