

## Vos Bushtail

**Male Kitsune Cleric (Separatist) 1, Silver Crusade faction - CR 1/2**

Chaotic Good Humanoid; Deity: **Sarenrae**; Age: **21**; Height: **5' 2"**; Weight: **130lb.**; Eyes: **Brown**; Hair: **Red/White**

Ability	Score	Modifier	Temporary
<b>STR</b> STRENGTH	12	+1	
<b>DEX</b> DEXTERITY	14	+2	
<b>CON</b> CONSTITUTION	10	0	
<b>INT</b> INTELLIGENCE	10	0	
<b>WIS</b> WISDOM	16	+3	
<b>CHA</b> CHARISMA	15	+2	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
<b>FORTITUDE</b> (CONSTITUTION)	+2	=	+2				
<b>REFLEX</b> (DEXTERITY)	+2	=		+2			
<b>WILL</b> (WISDOM)	+5	=	+2	+3			

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
<b>AC</b> 20	=	+6	+2	+2				

Touch AC	Flat-Footed AC	BAB	Strength	Size	Misc
12	18				

CM Bonus	BAB	Strength	Dexterity	Size
+1	=	-	+1	-

CM Defense	BAB	Strength	Dexterity	Size
13	=	10	-	+1

Base Attack	HP
+0	9

Initiative	Damage / Current HP
+2	

Speed
30 / 20 ft

### Heavy Shield Bash

Mainhand: **-3, 1d4+1** Crit: x2  
Both Hands: **-3, 1d4+1** 1-Hand, B

### Bite (Kitsune)

Mainhand: **-4, 1d4** Crit: x2  
Light, B/P/S

### Light crossbow

Ranged: **+0, 1d8** Crit: 19-20/x2  
Ranged, Both Hands: **+2, 1d8** Rng: 80'  
2-Hand, P

### Morningstar

Mainhand: **+1, 1d8+1** Crit: x2  
Both Hands: **+1, 1d8+1** 1-Hand, B/P

Character Number: -



Skill Name	Total	Ability	Ranks	Temp
<b>Acrobatics</b> Speed less than 30' : -4 jump	-5	DEX (2)	-	
<b>Appraise</b>	+0	INT (0)	-	
<b>Bluff</b>	+3	CHA (2)	-	
<b>Climb</b>	-6	STR (1)	-	
<b>Diplomacy</b>	+8	CHA (2)	1	
<b>Disguise</b>	+2	CHA (2)	-	
<b>Escape Artist</b>	-5	DEX (2)	-	
<b>Fly</b>	-5	DEX (2)	-	
<b>Heal</b>	+3	WIS (3)	-	
<b>Intimidate</b>	+2	CHA (2)	-	
<b>Knowledge (religion)</b>	+4	INT (0)	1	
<b>Perception</b>	+3	WIS (3)	-	
<b>Ride</b>	-5	DEX (2)	-	
<b>Sense Motive</b>	+3	WIS (3)	-	
<b>Stealth</b>	-5	DEX (2)	-	
<b>Survival</b>	+3	WIS (3)	-	
<b>Swim</b>	-6	STR (1)	-	

### Feats, Traits & Flaws

Ambassador  
Armor Proficiency (Light)  
Armor Proficiency (Medium)  
Fast-Talker  
Selective Channeling  
Shield Proficiency  
Simple Weapon Proficiency - All

### Special Abilities

Aura (Ex)  
Change Shape (Su)  
Cleric (Separatist) Domain (Moon)  
Cleric (Separatist) Domain (Sun)  
Cleric Channel Positive Energy 1d6 (5/day) (DC 12)  
Gregarious (Ex)  
Kitsune Magic  
Low-Light Vision  
Spontaneous Casting  
Sun's Blessing (Su)

### Spell-Like Abilities

Dancing Lights (3/day) (Sp)   
Touch of Darkness 1 rounds (6/day) (Sp)

### Four-mirror armor

**+6**

Max Dex: +2, Armor Check: -5  
Spell Fail: 30%, Medium, Slows

### Heavy steel shield

**+2**

Max Dex: -, Armor Check: -2  
Spell Fail: 15%, Shield

### Gear

**Total Weight Carried: 73.08/130lbs, Medium Load  
(Light: 43lbs, Medium: 86lbs, Heavy: 130lbs)**

Heavy Shield Bash	-
Cleric's vestments (Free)	-
Crossbow bolts x10	0.1 lbs
Four-mirror armor	45 lbs
Heavy steel shield	15 lbs
Holy symbol, silver (Sarenrae)	1 lb
Light crossbow	4 lbs
Money	0.08 lbs
Morningstar	6 lbs
Pathfinder's kit <In: Dropped to ground (1 @ 22 lbs)>	22 lbs

### Tracked Resources

Cleric Channel Positive Energy 1d6 (5/day) (DC 12) (Su)

Crossbow bolts

### Languages

Common

Sylvan

### Spells & Powers

**Cleric (Separatist) Spell DC: 13 + spell level**

CL: 1 (vs. SR: +1, Concentration: +4)

Melee Touch +1 Ranged Touch +2

Maximum Cleric (Separatist) spells per day: **3/\***x0; **2**x1

Cleric (Separatist) 0: Resistance, Detect Magic, Enhanced Diplomacy

Cleric (Separatist) 1: Bless, Faerie Fire, Sun Metal (DC 14)

### Experience & Wealth

Experience Points: **0/3**

Current Cash: **4 GP**

Silver Crusade: **Fame: 0, PP: 0**