

Nibert Hackett

Male Gnome Summoner 1, Sczarni faction - CR 1/2

Chaotic Neutral Humanoid (Gnome); Deity: **Brigh**; Age: **54**;
Height: **3' 3"**; Weight: **30lb.**; Eyes: **Clear**; Hair: **Blue**

Ability	Score	Modifier	Temporary
STR STRENGTH	12	+1	
DEX DEXTERITY	14	+2	
CON CONSTITUTION	12	+1	
INT INTELLIGENCE	13	+1	
WIS WISDOM	10	0	
CHA CHARISMA	17	+3	

Saving Throw Total Base Ability Resist Misc Temp Notes

FORTITUDE (CONSTITUTION)	+1	=	[]	+1	[]	[]	[]
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Knack with Poison : +2 vs. poison (+4 vs. accidentally poisoning yourself)

REFLEX (DEXTERITY)	+2	=	[]	+2	[]	[]	[]
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WILL (WISDOM)	+2	=	+2	[]	[]	[]	[]
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Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 17	=	+4	[]	+2	+1	[]	[]	[]

Touch AC 13 **Flat-Footed AC** 15

Defensive Training +4 : +4 dodge bonus vs. Giants

CM Bonus	+0	=	-	+1	-1	-
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See the Base Attack (below) for modifiers that may also apply to CMB

CM Defense	12	=	10	-	+1	+2	-1
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See the AC section (above) for situational modifiers that may also apply to CMD

Base Attack +0 **HP** 10

Hatred +1 : +1 vs. Goblins and Reptilian Humanoids

Initiative	+4	Damage / Current HP
Speed	20 ft	

Heavy mace

Mainhand: **+2, 1d6+1** Crit: x2
Both Hands: **+2, 1d6+1** 1-Hand, B

Hatred +1 : +1 vs. Goblins and Reptilian Humanoids

Light crossbow

Ranged: **+1, 1d6** Crit: 19-20/x2
Ranged, Both Hands: **+3, 1d6** Rng: 80'
2-Hand, P

Hatred +1 : +1 vs. Goblins and Reptilian Humanoids

Lamellar (leather) armor

+4

Max Dex: +3, Armor Check: -2
Spell Fail: 20%, Light

Character Number: -



Skill Name	Total	Ability	Ranks	Temp
Acrobatics	+0	DEX (2)	-	
Speed less than 30' : -4 jump				
Appraise	+1	INT (1)	-	
Bluff	+3	CHA (3)	-	
Climb	-1	STR (1)	-	
Craft (alchemy)	+5	INT (1)	1	
Diplomacy	+3	CHA (3)	-	
Affable: +2 trait bonus to gather information.				
Disguise	+3	CHA (3)	-	
Escape Artist	+0	DEX (2)	-	
Fly	+2	DEX (2)	-	
Heal	+0	WIS (0)	-	
Intimidate	+3	CHA (3)	-	
Perception	+2	WIS (0)	-	
Ride	+0	DEX (2)	-	
Sense Motive	+0	WIS (0)	-	
Spellcraft	+5	INT (1)	1	
Stealth	+4	DEX (2)	-	
Survival	+0	WIS (0)	-	
Swim	-1	STR (1)	-	
Use Magic Device	+7	CHA (3)	1	

Feats, Traits & Flaws

Affable
Allied Spellcaster
Armor Proficiency (Light)
Excitable
Simple Weapon Proficiency - All

Special Abilities

Defensive Training +4
Eidolon Link (Ex)
Hatred +1
Knack with Poison (Ex)
Life Link (Su)
Low-Light Vision
Share Spells with Eidolon (Ex)

Spell-Like Abilities

Dancing Lights (1/day) (Sp)	<input type="checkbox"/>
Ghost Sound (1/day) (Sp)	<input type="checkbox"/>
Prestidigitation (1/day) (Sp)	<input type="checkbox"/>
Speak with Animals (1/day) (Sp)	<input type="checkbox"/>
Summon Monster I (6/day) (Sp)	□□□□□ □

Gear

Total Weight Carried: 22.08/97.5lbs, Light Load
(Light: 32.25lbs, Medium: 64.5lbs, Heavy: 97.5lbs)

Acid	1 lb
Alkali flask	1 lb
Bronze Amulet	1 lb
Crossbow bolts x10	0.05 lbs
Heavy mace	4 lbs
Lamellar (leather) armor	12.5 lbs
Light crossbow	2 lbs
Money	0.08 lbs
Pathfinder's kit <In: Dropped to ground (1 @ 22 lbs)>	22 lbs
Traveller's outfit (Free)	-

Tracked Resources

Acid	<input type="checkbox"/>
Alkali flask	<input type="checkbox"/>
Crossbow bolts	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Languages

Common	Gnome
Draconic	Sylvan

Spells & Powers

Summoner Spell DC: 13 + spell level

CL: 1 (vs. SR: +1, Concentration: +4)

Melee Touch +2 Ranged Touch +3

Maximum Summoner spells known / per day: **4/***x0; **2/2**x1

Summoner 0: Acid Splash, Open/Close (DC 13), Read

Magic, Mending

Summoner 1: Reduce Person (DC 14), Snowball (DC 14)

Companions

Eidolon, Quadruped - CL1 - CR 1

STR **14** (+2), DEX **14** (+2), CON **13** (+1), INT **7** (-2), WIS **10** (0), CHA **11** (0); Fortitude **+3**, Reflex **+4**, Will **+0**

HP: 6/6; Init: +2; Speed: 40 feet

Attack Bonus: +1; Armor Class: 14 / 12Tch / 12Fl

Bluff **+4**, Perception **+4**, Sense Motive **+4**, Stealth **+6**

Bite (Bite) **Melee +3**, **1d6+2**, x2

Claw x2 (Claws) **Melee +3 x2**, **1d6+2**, x2

Special: Darkvision (60 feet), Pounce (Ex), Precise Strike

Background

A gnome of a different breed, both excitable and friendly, Nibert has become quite proficient with the creation of poisons and other alchemical agents. Currently employed by the Sczarni for all sorts of dastardly deeds, he and his 'companion' initially joined the Pathfinder Society to investigate his amulet. (Amulet Acquisition: Given to him as payment for his services, Nibert originally objected to receiving this simple, crude-looking amulet but quickly became excited after he researched it.)

Experience & Wealth

Experience Points: **0/3**

Current Cash: **4 GP**

Sczarni: **Fame: 0, PP: 0**