

Eagilis of Forest Green

Female Half-Elf Witch 1, Andoran faction - CR 1/2
 Neutral Good Humanoid (Elf, Human); Deity: **Erastil**; Age: **102**; Height: **5' 10"**; Weight: **135lb.**; Eyes: **Blue**; Hair: **Blonde**

Ability	Score	Modifier	Temporary
STR STRENGTH	11	0	
DEX DEXTERITY	14	+2	
CON CONSTITUTION	14	+2	
INT INTELLIGENCE	16	+3	
WIS WISDOM	12	+1	
CHA CHARISMA	12	+1	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+2	=	+2				Elven Immunities: +2 vs. enchantments
REFLEX (DEXTERITY)	+2	=	+2				Elven Immunities: +2 vs. enchantments
WILL (WISDOM)	+5	=	+2	+1		+2	Elven Immunities: +2 vs. enchantments

Elven Immunities		Elven Immunities - Sleep						
Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC	12	=		+2				

Touch AC	Flat-Footed AC	BAB	Strength	Size	Misc
12	10				

CM Bonus	BAB	Strength	Dexterity	Size
+0	-	0	-	-

CM Defense	BAB	Strength	Dexterity	Size
12	= 10	-	0	+2

Base Attack	HP
+0	9

Initiative	Speed	Damage / Current HP
+2	30 / 20 ft	

Light crossbow

Ranged: **+0, 1d8** Crit: 19-20/x2
 Ranged, both hands: **+2, 1d8** Rng: 80'
 2-hand, P

Spear

Both hands: **+0, 1d8** Crit: x3
 Ranged, both hands: **+2, 1d8** Rng: 20'
 2-hand, P, Brace

Character Number: -



Skill Name	Total	Ability	Ranks	Temp
Acrobatics	-1	DEX (2)	-	
Speed less than 30' : -4 jump				
Appraise	+3	INT (3)	-	
Bluff	+1	CHA (1)	-	
Climb	-3	STR (0)	-	
Diplomacy	+8	CHA (1)	1	
Affable: +2 trait bonus to gather information.				
Disguise	+1	CHA (1)	-	
Escape Artist	-1	DEX (2)	-	
Fly	-1	DEX (2)	-	
Heal	+1	WIS (1)	-	
Intimidate	+1	CHA (1)	-	
Knowledge (arcana)	+9	INT (3)	1	
Knowledge (history)	+9	INT (3)	1	
Linguistics	+8	INT (3)	1	
Perception	+5	WIS (1)	-	
Ride	-1	DEX (2)	-	
Sense Motive	+3	WIS (1)	-	
Spellcraft	+7	INT (3)	1	
Stealth	-1	DEX (2)	-	
Survival	+1	WIS (1)	-	
Swim	-3	STR (0)	-	

Feats

Breadth of Experience
 Simple Weapon Proficiency - All

Traits

Affable
 Cosmopolitan (Absalom)

Special Abilities

+3 bonus on Diplomacy
 Arcane Training
 Elf Blood
 Empathic Link with Familiar (Su)
 Low-Light Vision
 Share Spells with Familiar
 Slumber (1 rd) (DC 13) (Su)

Gear

Total Weight Carried: 45.1/115lbs, Medium Load
(Light: 38lbs, Medium: 76lbs, Heavy: 115lbs)

Crossbow bolts x10	0.1 lbs
Light crossbow	4 lbs
Mock armor	10 lbs
Money	0.1 lbs
Pathfinder's kit	22 lbs
Spear	6 lbs
Spell component pouch	2 lbs
Traveller's outfit (Free)	-

Tracked Resources

Crossbow bolts	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Spear	<input type="checkbox"/>

Languages

Common	Infernal
Draconic	Thassilonian
Elven	Undercommon

Spells & Powers

Witch Spell DC: 13 + spell level

CL: 1 (vs. SR: +1, Concentration: +4)

Melee Touch +0 Ranged Touch +2

Maximum Witch spells per day: **3/*x0; 2x1**

Witch 0: Resistance, Daze (DC 13), Light

Witch 1: Sleep (DC 14), Mage Armor

Companions

Banta (Arcane Familiar), Male Thrush - CL1 - CR 1/3

STR 1 (-5), DEX 15 (+2), CON 6 (-2), INT 6 (-2), WIS 15 (+2), CHA 6 (-2); Fortitude +0, Reflex +4, Will +4

HP: 4/4; Init: +2; Speed: 10 feet

Attack Bonus: +4; Armor Class: 17 / 16 Tch / 15 Fl

Diplomacy -1, Fly +12, Linguistics -1, Perception +5, Spellcraft -1, Stealth +14

Bite (Thrush) **Melee -1, 1d2-5, x2**

Special: Flight (40 feet, Average), Improved Evasion (Ex), Low-Light Vision

Experience & Wealth

Experience Points: **0/3**

Current Cash: **5 GP**

Andoran: **Fame: 0, PP: 0**