Selene

Aasimar Paladin (Warrior of the Holy Light, Tranquil Guardian) 1, Osirion faction - CR 1/2

Lawful Good Outsider (Human, Native); Deity: Abadar;

Age: 74; Height: 5' 9"; Weight: 135lb.

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Ability	Score	Modifier	Temporary		
STR STRENGTH	14	+2			
DEX DEXTERITY	14	+2			
CON	14	+2			
INT INTELLIGENCE	10	0			
WIS WISDOM	14	+2			
CHA CHARISMA	15	+2			
Saving Throw	Total Base A	Ability Resist Misc	Temp Notes		
FORTITUDE (CONSTITUTION)	+4 = +2	+2			
REFLEX (DEXTERITY)	+2 =	+2			
WILL (WISDOM)	+4 = +2	+2			
Damage Resista	ance, Acid (5)	Damage Resistance,	Electricity (5)		
Damage Resista	ance, Cold (5)				
Total	Armor Shield De	x Size Natur Defle	c Dodge Misc		
AC 20 =	= +6 +2 +2	2			
Touch AC Flat-Footed AC 18 Misc					
Om Bondo	10 - 11				
			Dexterity Size		
CM Defense	15 = 10	+1 +2 _	+2 -		
Base Attac	k +1	HF	13		
		Dama	age / Current HP		
Initiative	+2	<u> </u>			
Speed	30 / 2	0 ft			
Heavy Shield Bash					
Main hand: +3, 1d4+2 Both hands: +3, 1d4+3 Heavy mace			Crit: x2 1-hand, B		
Main hand: +3, 1d8+2 Both hands: +3, 1d8+3			Crit: x2 1-hand, B		
Shortbow					
Ranged, both	n hands: +3 ,	1d6	Crit: x3 Rng: 60' 2-hand, P		

Character Number:



Skill Name	Total	Ability	Ranks	Temp		
⁰ Acrobatics	-5	DEX (2)	-			
Speed less than 30': -4 jump						
Appraise	+0	INT (0)	-			
Bluff	+2	CHA (2)	-			
Climb	-5	STR (2)	-			
Diplomacy	+10	CHA (2)	1			
Disguise	+2	CHA (2)	-			
⁰ Escape Artist	-5	DEX (2)	-			
⁰ Fly	-5	DEX (2)	-			
Heal	+2	WIS (2)	-			
Intimidate	+2	CHA (2)	-			
Perception	+9	WIS (2)	1			
⁰ Ride	-5	DEX (2)	-			
Sense Motive	+2	WIS (2)	-			
⁰ Stealth	-5	DEX (2)	-			
Survival	+2	WIS (2)	-			
⁰ Swim	-5	STR (2)	-			

Feats

Armor Proficiency (Heavy)
Armor Proficiency (Light)
Armor Proficiency (Medium)
Bludgeoner
Martial Weapon Proficiency - All
Shield Proficiency
Simple Weapon Proficiency - All
Touch of Serenity (1 rd) (DC 12)

Traits

Altruistic Diplomat Tomb Raider (Perception)

Special Abilities

Aura of Good (Ex) Darkvision (60 feet) Scion of Humanity

Spell-Like Abilities

Daylight (1/day) (Sp)
Detect Evil (At will) (Sp)

Four-mirror armor

+6

Max Dex: +2, Armor Check: -5 Spell Fail: 30%, Medium, Slows

Experience & Wealth

Experience Points: 0/3 Current Cash: 29 GP Osirion: Fame: 0, PP: 0

Heavy steel shield

+2

Max Dex: -, Armor Check: -2 Spell Fail: 15%, Shield

Gear

Total Weight Carried: 96.58/175lbs, Medium Load (Light: 58lbs, Medium: 116lbs, Heavy: 175lbs)

Heavy Shield Bash	-
Blunt arrows x20	0.15 lbs
Four-mirror armor	45 lbs
Heavy mace	8 lbs
Heavy steel shield	15 lbs
Money	0.58 lbs
Pathfinder's kit	22 lbs
Shortbow	2 lbs
Traveller's outfit (Free)	-

Tracked Resources

Blunt arrows

Languages

Common