

Furasha Busha

Female Human Swashbuckler 1, Qadira faction - CR 1/2
 Neutral Good Humanoid (Human); Deity: **Sarenrae**; Age: **19**; Height: **5' 4"**; Weight: **140lb**.

Ability	Score	Modifier	Temporary
STR STRENGTH	10	0	
DEX DEXTERITY	18	+4	
CON CONSTITUTION	13	+1	
INT INTELLIGENCE	12	+1	
WIS WISDOM	10	0	
CHA CHARISMA	14	+2	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+1	=	+1				
REFLEX (DEXTERITY)	+6	=	+2	+4			
WILL (WISDOM)	+0	=					

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 18	=	+4	+4					

Touch AC	Flat-Footed AC	BAB	Strength	Size	Misc
14	14				

CM Bonus	BAB	Strength	Dexterity	Size
+1	+1	+0	-	-

CM Defense	BAB	Strength	Dexterity	Size
15 = 10	+1	+0	+4	-

15 vs. Disarm (**Swashbuckler Finesse** : +4 to CMD when wielding light or one-handed piercing melee weapons); 15 vs. Steal (**Swashbuckler Finesse** : +4 to CMD when wielding light or one-handed piercing melee weapons); 15 vs. Sunder (**Swashbuckler Finesse** : +4 to CMD when wielding light or one-handed piercing melee weapons)

Base Attack	+1	HP	12
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Initiative	+4	Damage / Current HP
Speed	30 ft	

Dagger

Main hand: **+4, 1d4+2** Crit: 19-20/x2
 Rng: 10'
 Ranged: **+5, 1d4** Light, P/S

Scimitar

Main hand: **+4, 1d6+2** Crit: 18-20/x2+2
 Both hands: **+4, 1d6+2** fire

Shortbow

Ranged, both hands: **+5, 1d6** Crit: x3
 Rng: 60'
 2-hand, P

Character Number: -



Skill Name	Total	Ability	Ranks	Temp
Acrobatics	+6	DEX (4)	1	
Appraise	+1	INT (1)	-	
Bluff	+4	CHA (2)	-	
Climb	-2	STR (0)	-	
Diplomacy	+9	CHA (2)	1	
Disguise	+2	CHA (2)	-	
Escape Artist	+2	DEX (4)	-	
Fly	+2	DEX (4)	-	
Heal	+0	WIS (0)	-	
Intimidate	+7	CHA (2)	1	
Perception	+0	WIS (0)	-	
Perform (dance)	+6	CHA (2)	1	
Ride	+6	DEX (4)	1	
Sense Motive	+0	WIS (0)	-	
Stealth	+2	DEX (4)	-	
Survival	+0	WIS (0)	-	
Swim	-2	STR (0)	-	

Feats

Armor Proficiency (Light)
 Martial Weapon Proficiency - All
 Piranha Strike -1/+2
 Simple Weapon Proficiency - All
 Slashing Strike (Scimitar)

Traits

Flame of the Dawnflower
 Keleshite Princess (Diplomacy)

Special Abilities

Deed: Derring-Do (Ex)
 Deed: Dodging Panache +2 (Ex)
 Deed: Opportune Parry and Riposte (Ex)
 Panache (Ex)
 Silver Tongued
 Swashbuckler Finesse

Chain shirt

+4

Max Dex: +4, Armor Check: -2
Spell Fail: 20%, Light

Experience & Wealth

Experience Points: **0/3**
Current Cash: **3 gp**
Qadira: **Fame: 0, PP: 0**

Gear

Total Weight Carried: 32.06/100lbs, Light Load
(Light: 33 lbs, Medium: 66 lbs, Heavy: 100 lbs)

Chain shirt	25 lbs
Dagger	1 lb
Money	0.06 lbs
Scimitar	4 lbs
Shortbow	2 lbs
Traveller's outfit (Free)	-

Tracked Resources

Dagger	<input type="checkbox"/>
Panache (2/day)	<input type="checkbox"/> <input type="checkbox"/>

Languages

Common

Kelish