

## Grogg Ironfist

Male Half-Orc Swashbuckler 1, Sczarni faction - CR 1/2  
Chaotic Neutral Humanoid (Human, Orc); Age: 19; Height: 5' 10"; Weight: 201lb.

Ability	Score	Modifier	Temporary
<b>STR</b> STRENGTH	12	+1	
<b>DEX</b> DEXTERITY	18	+4	
<b>CON</b> CONSTITUTION	13	+1	
<b>INT</b> INTELLIGENCE	10	0	
<b>WIS</b> WISDOM	10	0	
<b>CHA</b> CHARISMA	14	+2	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
<b>FORTITUDE</b> (CONSTITUTION)	+1	=	+1				
<b>REFLEX</b> (DEXTERITY)	+6	=	+2	+4			
<b>WILL</b> (WISDOM)	+0	=					

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
<b>AC</b> 19	=	+4	+1	+4				

Touch AC	Flat-Footed AC	BAB	Strength	Size	Misc
14	15				

CM Bonus	BAB	Strength	Dexterity	Size
+2	+1	+1	-	-

CM Defense	BAB	Strength	Dexterity	Size
16 = 10	+1	+1	+4	-

16 vs. Disarm (Swashbuckler Finesse: +4 to CMD when wielding light or one-handed piercing melee weapons); 16 vs. Steal (Swashbuckler Finesse: +4 to CMD when wielding light or one-handed piercing melee weapons); 16 vs. Sunder (Swashbuckler Finesse: +4 to CMD when wielding light or one-handed piercing melee weapons)

Base Attack	HP
+1	12

Initiative	Speed	Damage / Current HP
+4	30 ft	

### Gladius

Main hand: **+4, 1d6+1** Crit: 19-20/x2  
Main w/ offhand: **+0, 1d6+1** Light, P/S,  
Main w/ light off.: **+2, 1d6+1**  
Offhand: **+2, 1d6**

### Morningstar

Main hand: **+4, 1d8+1** Crit: x2  
Both hands: **+4, 1d8+1** 1-hand, B/P  
Main w/ offhand: **+0, 1d8+1**  
Main w/ light off.: **+2, 1d8+1**  
Offhand: **+0, 1d8**

Character Number: -



Skill Name	Total	Ability	Ranks	Temp
<b>Acrobatics</b>	+5	DEX (4)	1	
<b>Appraise</b>	+0	INT (0)	-	
<b>Bluff</b>	+6	CHA (2)	1	
Dirty Fighter: +3 when feinting in combat				
<b>Climb</b>	-2	STR (1)	-	
<b>Diplomacy</b>	+2	CHA (2)	-	
<b>Disable Device</b>	+4	DEX (4)	1	
<b>Disguise</b>	+2	CHA (2)	-	
<b>Escape Artist</b>	+1	DEX (4)	-	
<b>Fly</b>	+1	DEX (4)	-	
<b>Heal</b>	+0	WIS (0)	-	
<b>Intimidate</b>	+8	CHA (2)	1	
<b>Perception</b>	+0	WIS (0)	-	
<b>Ride</b>	+1	DEX (4)	-	
<b>Sense Motive</b>	+0	WIS (0)	-	
<b>Sleight of Hand</b>	+5	DEX (4)	1	
<b>Stealth</b>	+1	DEX (4)	-	
<b>Survival</b>	+0	WIS (0)	-	
<b>Swim</b>	-2	STR (1)	-	

### Feats

Armor Proficiency (Light)  
Martial Weapon Proficiency - All  
Simple Weapon Proficiency - All  
Two-weapon Fighting

### Traits

Dirty Fighter  
Vagabond Child (urban) (Disable Device)

### Special Abilities

Deed: Derring-Do (Ex)  
Deed: Dodging Panache +2 (Ex)  
Deed: Opportune Parry and Riposte (Ex)  
Orc Blood  
Orc Ferocity (1/day)  
Panache (Ex)  
Swashbuckler Finesse

### Buckler

**+1**

Max Dex: -, Armor Check: -1  
Spell Fail: 5%, Shield

### Chain shirt

**+4**

Max Dex: +4, Armor Check: -2  
Spell Fail: 20%, Light

### Gear

**Total Weight Carried: 39.44/130lbs, Light Load**

**(Light: 43 lbs, Medium: 86 lbs, Heavy: 130 lbs)**

Buckler	5 lbs
Chain shirt	25 lbs
Gladius	3 lbs
Money	0.44 lbs
Morningstar	6 lbs
Pickpocket's outfit (Free)	-

### Tracked Resources

Orc Ferocity (1/day)	<input type="checkbox"/>
Panache (2/day)	<input type="checkbox"/> <input type="checkbox"/>

### Languages

Common

Orc

### Experience & Wealth

Experience Points: **0/3**

Current Cash: **22 gp**

Szarni: **Fame: 0, PP: 0**