

Taichyu

Male Tengu Swashbuckler 1, Silver Crusade faction - CR 1/2

Lawful Good Humanoid (Tengu); Deity: **Andoletta**; Age: **18**; Height: **4' 5"**; Weight: **76lb**.

Ability	Score	Modifier	Temporary
STR <small>STRENGTH</small>	<input type="text" value="12"/>	<input type="text" value="+1"/>	<input type="text"/>
DEX <small>DEXTERITY</small>	<input type="text" value="18"/>	<input type="text" value="+4"/>	<input type="text"/>
CON <small>CONSTITUTION</small>	<input type="text" value="12"/>	<input type="text" value="+1"/>	<input type="text"/>
INT <small>INTELLIGENCE</small>	<input type="text" value="10"/>	<input type="text" value="0"/>	<input type="text"/>
WIS <small>WISDOM</small>	<input type="text" value="10"/>	<input type="text" value="0"/>	<input type="text"/>
CHA <small>CHARISMA</small>	<input type="text" value="14"/>	<input type="text" value="+2"/>	<input type="text"/>

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE <small>(CONSTITUTION)</small>	+1 =	<input type="text"/>	<input type="text" value="+1"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	
REFLEX <small>(DEXTERITY)</small>	+6 =	<input type="text" value="+2"/>	<input type="text" value="+4"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	
WILL <small>(WISDOM)</small>	+0 =	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 18 =	<input type="text" value="+4"/>	<input type="text"/>	<input type="text" value="+4"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Touch AC <input type="text" value="14"/>	Flat-Footed AC <input type="text" value="14"/>
<small>BAB</small>	<small>Strength</small>
<small>Size</small>	<small>Misc</small>

CM Bonus +2 =	<input type="text" value="+1"/>	<input type="text" value="+1"/>	<input type="text" value="-"/>	<input type="text" value="-"/>
----------------------	---------------------------------	---------------------------------	--------------------------------	--------------------------------

CM Defense 16 = 10	<small>BAB</small> <input type="text" value="+1"/>	<small>Strength</small> <input type="text" value="+1"/>	<small>Dexterity</small> <input type="text" value="+4"/>	<small>Size</small> <input type="text" value="-"/>
---------------------------	--	---	--	--

16 vs. Disarm (**Swashbuckler Finesse** : +4 to CMD when wielding light or one-handed piercing melee weapons); 16 vs. Steal (**Swashbuckler Finesse** : +4 to CMD when wielding light or one-handed piercing melee weapons); 16 vs. Sunder (**Swashbuckler Finesse** : +4 to CMD when wielding light or one-handed piercing melee weapons)

Base Attack	<input type="text" value="+1"/>	HP	<input type="text" value="12"/>
--------------------	---------------------------------	-----------	---------------------------------

Initiative	<input type="text" value="+4"/>	Damage / Current HP <input style="width: 100%; height: 100%;" type="text"/>
Speed	<input type="text" value="30 ft"/>	

Bite (Tengu)

Main hand: **-3, 1d3** Crit: x2
Light, B/P/S

Katana

Main hand: **+5, 1d8+1** Crit: 18-20/x2
Both hands: **+5, 1d8+1** 1-hand, S, Deadly

Chain shirt

+4

Max Dex: +4, Armor Check: -2
Spell Fail: 20%, Light

Character Number: -



Skill Name	Total	Ability	Ranks	Temp
Acrobatics	+6	DEX (4)	1	
Appraise	+0	INT (0)	-	
Bluff	+2	CHA (2)	-	
Climb	-1	STR (1)	-	
Diplomacy	+6	CHA (2)	1	
Disguise	+2	CHA (2)	-	
Escape Artist	+2	DEX (4)	-	
Fly	+2	DEX (4)	-	
Heal	+0	WIS (0)	-	
Intimidate	+2	CHA (2)	-	
Knowledge (religion)	+5	INT (0)	1	
Perception	+6	WIS (0)	1	
Ride	+2	DEX (4)	-	
Sense Motive	+0	WIS (0)	-	
Stealth	+4	DEX (4)	-	
Survival	+0	WIS (0)	-	
Swim	-1	STR (1)	-	

Feats

Armor Proficiency (Light)
 Martial Weapon Proficiency - All
 Simple Weapon Proficiency - All
 Slashing Strike (Katana)

Traits

Comparative Religion
 Fencer

Special Abilities

Deed: Derring-Do (Ex)
 Deed: Dodging Panache +2 (Ex)
 Deed: Opportune Parry and Riposte (Ex)
 Glide
 Low-Light Vision
 Panache (Ex)
 Swashbuckler Finesse

Gear

Total Weight Carried: 31/130lbs, Light Load
(Light: 43 lbs, Medium: 86 lbs, Heavy: 130 lbs)

Chain shirt	25 lbs
Katana	6 lbs
Money	-
Traveller's outfit (Free)	-

Tracked Resources

Panache (2/day)	<input type="checkbox"/> <input type="checkbox"/>
-----------------	---

Languages

Common

Tengu

Experience & Wealth

Experience Points: 0/3
Current Cash: **You have no money!**
Silver Crusade: **Fame: 0, PP: 0**