

Claudiss of Egorian

Male human cleric of Asmodeus 1, Dark Archive faction - CR 1/2

Lawful Neutral Humanoid (Human); Deity: **Asmodeus**; Age: 20; Height: 5' 10"; Weight: 165lb.; Eyes: **Blue**; Hair: **Black**

Ability	Score	Modifier	Temporary
STR STRENGTH	14	+2	
DEX DEXTERITY	12	+1	
CON CONSTITUTION	13	+1	
INT INTELLIGENCE	10	0	
WIS WISDOM	14	+2	
CHA CHARISMA	16	+3	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+3	=	+2	+1			
REFLEX (DEXTERITY)	+1	=		+1			
WILL (WISDOM)	+4	=	+2	+2			

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 18	=	+5	+2	+1				

Touch AC 11	Flat-Footed AC 17
BAB	Strength
Size	Misc

CM Bonus +2	=	-	+2	-	-
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CM Defense	Total	BAB	Strength	Dexterity	Size
CM Defense 13	= 10	-	+2	+1	-

Base Attack +0	HP 10
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Initiative +3	Damage / Current HP
Speed 30 / 20 ft	

Heavy mace

Main hand: **+2, 1d8+2** Crit: x2
Both hands: **+2, 1d8+3** 1-hand, B

Heavy steel shield

+2 Max Dex: -, Armor Check: -2
Spell Fail: 15%, Shield

Scale mail

+5 Max Dex: +3, Armor Check: -4
Spell Fail: 25%, Medium, Slows

Character Number: -



Skill Name	Total	Ability	Ranks	Temp
Acrobatics Speed greater/less than 30 ft. : -4 to jump	-5	DEX (1)	-	
Appraise	+0	INT (0)	-	
Bluff	+3	CHA (3)	-	
Climb	-4	STR (2)	-	
Diplomacy	+7	CHA (3)	1	
Disguise	+3	CHA (3)	-	
Escape Artist	-5	DEX (1)	-	
Fly	-5	DEX (1)	-	
Heal	+2	WIS (2)	-	
Intimidate	+8	CHA (3)	1	
Perception	+2	WIS (2)	-	
Profession (barrister)	+6	WIS (2)	1	
Ride	-5	DEX (1)	-	
Sense Motive	+2	WIS (2)	-	
Stealth	-5	DEX (1)	-	
Survival	+2	WIS (2)	-	
Swim	-4	STR (2)	-	

Feats

Armor Proficiency (Light)
Armor Proficiency (Medium)
Command Undead (DC 13)
Selective Channeling
Shield Proficiency
Simple Weapon Proficiency - All

Traits

Bully
Reactionary

Special Abilities

Aura (Ex)
Cleric Channel Negative Energy 1d6 (6/day, DC 13)
Cleric Domain (Fire)
Cleric Domain (Magic)
Hand of the Acolyte (5/day) (Su)
Spontaneous Casting

Spell-Like Abilities

Fire Bolt 1d6 fire (5/day) (Sp) □□□□□

Gear

Total Weight Carried: 56/175 lbs, Light Load
(Light: 58 lbs, Medium: 116 lbs, Heavy: 175 lbs)

Heavy Shield Bash	-
Cleric's vestments (Free)	-
Heavy mace	8 lbs
Heavy steel shield	15 lbs
Money	0.76 lbs
Scale mail	30 lbs
Signet ring	-
Unholy symbol, silver (Asmodeus)	1 lb

Tracked Resources

Cleric Channel Negative Energy 1d6 (6/day, DC 13) (Su)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
Hand of the Acolyte (5/day) (Su)	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Languages

Common

Spells & Powers

Cleric spells memorized (CL 1st; concentration +3)

Melee Touch +2 Ranged Touch +1

1st—*burning hands*^D (DC 13), *cure light wounds*, *summon monster I*

0th (at will)—*detect magic*, *light*, *resistance*

[D] Domain spell; **Domains** Fire, Magic

Experience & Wealth

Experience Points: **0/3**

Current Cash: **38 gp**

Dark Archive: **Fame: 0, PP: 0**