

Tenisha Reacklin

Female half-elf paladin 1, Sovereign Court faction - CR 1/2
 Lawful Good Humanoid (Elf, Human); Deity: **Shelyn**; Age: **22**; Height: **5' 9"**; Weight: **135lb**.

Ability	Score	Modifier	Temporary
STR <small>STRENGTH</small>	14	+2	
DEX <small>DEXTERITY</small>	14	+2	
CON <small>CONSTITUTION</small>	14	+2	
INT <small>INTELLIGENCE</small>	10	0	
WIS <small>WISDOM</small>	10	0	
CHA <small>CHARISMA</small>	16	+3	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE <small>(CONSTITUTION)</small>	+4	= +2	+2	<input type="text"/>	<input type="text"/>	<input type="text"/>	
<small>Elven Immunities: +2 vs. enchantments</small>							
REFLEX <small>(DEXTERITY)</small>	+2	= <input type="text"/>	+2	<input type="text"/>	<input type="text"/>	<input type="text"/>	
<small>Elven Immunities: +2 vs. enchantments</small>							
WILL <small>(WISDOM)</small>	+2	= +2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	
<small>Elven Immunities: +2 vs. enchantments</small>							

Elven Immunities		Elven Immunities - Sleep							
Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc	
AC	17	= +5	<input type="text"/>	+2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	
Touch AC	12	Flat-Footed AC		15					
		<small>BAB</small>	<small>Strength</small>	<small>Size</small>	<small>Misc</small>				
CM Bonus	+2	= +1	+2	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	
		<small>BAB</small>	<small>Strength</small>	<small>Dexterity</small>	<small>Size</small>				
CM Defense	15	= 10	+1	+2	+2	<input type="text"/>			
Base Attack	<input type="text"/>		+1		HP				
		<input type="text"/>		+4		13			
		<input type="text"/>		30 / 20 ft		Damage / Current HP			

Glave

Both hands: **+2, 1d10+6** Crit: x3
2-hand, S, Reach

Longbow

Ranged, both hands: **+3, 1d8** Crit: x3
Rng: 100'
2-hand, P

Scale mail

+5 Max Dex: +3, Armor Check: -4
Spell Fail: 25%, Medium, Slows

Character Number: -



Skill Name	Total	Ability	Ranks	Temp
Acrobatics	-2	DEX (2)	-	
<small>Speed greater/less than 30 ft. : -4 to jump</small>				
Appraise	+0	INT (0)	-	
Bluff	+8	CHA (3)	1	
Climb	-2	STR (2)	-	
Diplomacy	+10	CHA (3)	1	
Disguise	+3	CHA (3)	-	
Escape Artist	-2	DEX (2)	-	
Fly	-2	DEX (2)	-	
Heal	+0	WIS (0)	-	
Intimidate	+3	CHA (3)	-	
Perception	+2	WIS (0)	-	
Ride	-2	DEX (2)	-	
Sense Motive	+0	WIS (0)	-	
Stealth	-2	DEX (2)	-	
Survival	+0	WIS (0)	-	
Swim	-2	STR (2)	-	

Feats

Armor Proficiency (Heavy)
 Armor Proficiency (Light)
 Armor Proficiency (Medium)
 Martial Weapon Proficiency - All
 Power Attack -1/+2
 Shield Proficiency
 Simple Weapon Proficiency - All
 Skill Focus (Diplomacy)

Traits

Fast-Talker
 Reactionary

Special Abilities

Aura of Good (Ex)
 Elf Blood
 Low-Light Vision
 Smite Evil (1/day) (Su)

Spell-Like Abilities

Detect Evil (At will) (Sp)

Gear

Total Weight Carried: 47/175 lbs, Light Load
(Light: 58 lbs, Medium: 116 lbs, Heavy: 175 lbs)

Arrows x20	0.15 lbs
Artisan's outfit (Free)	-
Glaive	10 lbs
Longbow	3 lbs
Money	0.32 lbs
Scale mail	30 lbs

Tracked Resources

Arrows	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>
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Smite Evil (1/day) (Su)	<input type="checkbox"/>

Languages

Common

Elven

Spells & Powers

Paladin spells memorized (CL 0th; concentration +3)
Melee Touch +2 Ranged Touch +3

Experience & Wealth

Experience Points: **0/3**
Current Cash: **16 gp**
Sovereign Court: **Fame: 0, PP: 0**