

Alyssa Denaria

Female human (Varisian) rogue (unchained) 1, The Exchange faction - CR 1/2
 Chaotic Neutral Humanoid (Human); Deity: **Sivanah**; Age: **18**; Height: **5' 4"**; Weight: **123lb.**

Ability	Score	Modifier	Temporary
STR STRENGTH	10	0	
DEX DEXTERITY	18	+4	
CON CONSTITUTION	12	+1	
INT INTELLIGENCE	13	+1	
WIS WISDOM	10	0	
CHA CHARISMA	14	+2	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+1	=	<input type="text"/>	+1	<input type="text"/>	<input type="text"/>	<input type="text"/>
		Varisian Tattoo: +1 trait bonus vs. charm and compulsion					
REFLEX (DEXTERITY)	+6	=	+2	+4	<input type="text"/>	<input type="text"/>	<input type="text"/>
		Varisian Tattoo: +1 trait bonus vs. charm and compulsion					
WILL (WISDOM)	+0	=	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
		Varisian Tattoo: +1 trait bonus vs. charm and compulsion					

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 18	=	+4	<input type="text"/>	+4	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Touch AC	Flat-Footed AC	BAB	Strength	Size	Misc
14	14	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

CM Bonus	BAB	Strength	Dexterity	Size
+0	=	-	+0	-

+2 Tripping

CM Defense	BAB	Strength	Dexterity	Size
14	=	10	-	+0
			+4	-

16 vs. Trip

Base Attack	+0	HP	10
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Initiative	Speed	Damage / Current HP
+5	30 ft	

Bladed scarf

Both hands: **+4, 1d6** Crit: x2
 2-hand, S, Disarm,

Dagger

Main hand: **+4, 1d4** Crit: 19-20/x2
 Ranged: **+4, 1d4** Rng: 10'
 Light, P/S

Chain shirt

+4 Max Dex: +4, Armor Check: -2
 Spell Fail: 20%, Light

Character Number: -



Skill Name	Total	Ability	Ranks	Temp
Acrobatics	+6	DEX (4)	1	
Appraise	+1	INT (1)	-	
Bluff	+8	CHA (2)	1	
Climb	-2	STR (0)	-	
Diplomacy	+8	CHA (2)	1	
Disable Device	+7	DEX (4)	1	
Disguise	+2	CHA (2)	-	
Escape Artist	+2	DEX (4)	-	
Fly	+2	DEX (4)	-	
Heal	+0	WIS (0)	-	
Intimidate	+2	CHA (2)	-	
Perception	+4	WIS (0)	1	
	Trapfinding: +1 to locate traps			
Perform (dance)	+6	CHA (2)	1	
Ride	+2	DEX (4)	-	
Sense Motive	+0	WIS (0)	-	
Sleight of Hand	+6	DEX (4)	1	
Stealth	+6	DEX (4)	1	
Survival	+0	WIS (0)	-	
Swim	-2	STR (0)	-	
Use Magic Device	+6	CHA (2)	1	

Feats

Armor Proficiency (Light)
 Combat Expertise +/-1
 Improved Trip
 Rogue Weapon Proficiencies
 Simple Weapon Proficiency - All
 Weapon Finesse

Traits

Harrow Born (Varisian)
 Varisian Tattoo

Special Abilities

Silver Tongued
 Sneak Attack (Unchained) +1d6
 Trapfinding +1

Gear

Total Weight Carried: 29/100 lbs, Light Load
(Light: 33 lbs, Medium: 66 lbs, Heavy: 100 lbs)

Bladed scarf	2 lbs
Chain shirt	25 lbs
Dagger	1 lb
Entertainer's outfit (Free)	-
Harrow deck	-
Money	0.12 lbs
Thieves' tools	1 lb

Tracked Resources

Dagger

Languages

Common Varisian
Thassilonian

Experience & Wealth

Experience Points: **0/3**

Current Cash: **6 gp**

The Exchange: **Fame: 0, PP: 0**