

Cawsus Blackfeather

Male tengu barbarian (unchained) 1, Grand Lodge faction - CR 1/2

Chaotic Neutral Humanoid (Tengu); Deity: **Hei Feng**; Age: **18**; Height: **4' 5"**; Weight: **76lb**.

Ability	Score	Modifier	Temporary
STR STRENGTH	16	+3	
DEX DEXTERITY	16	+3	
CON CONSTITUTION	12	+1	
INT INTELLIGENCE	10	0	
WIS WISDOM	12	+1	
CHA CHARISMA	10	0	

Saving Throw	Total	Base	Ability	Resist	Misc	Temp	Notes
FORTITUDE (CONSTITUTION)	+3 =	+2	+1				
REFLEX (DEXTERITY)	+3 =		+3				
WILL (WISDOM)	+1 =		+1				

Total	Armor	Shield	Dex	Size	Natur	Deflec	Dodge	Misc
AC 18 =	+6		+2					

Touch AC	Flat-Footed AC	BAB	Strength	Size	Misc
12	16				

CM Bonus	BAB	Strength	Dexterity	Size
+4 =	+1	+3	-	-

CM Defense	BAB	Strength	Dexterity	Size
17 = 10	+1	+3	+3	-

Base Attack	HP
+1	14

Initiative	Damage / Current HP
+3	

Speed
40 / 30 ft

Bite (Tengu)

Main hand: **-1, 1d3+1** Crit: x2
 Main w/ offhand: **-5, 1d3+1** Light, B/P/S
 Main w/ light off.: **-3, 1d3+1**
 Offhand: **-3, 1d3+1**

Katana

Main hand: **+4, 1d8+3** Crit: 18-20/x2
 Both hands: **+4, 1d8+4** 1-hand, S, Deadly
 Main w/ offhand: **+0, 1d8+3**
 Main w/ light off.: **+2, 1d8+3**
 Offhand: **+0, 1d8+1**

Character Number: -



Skill Name	Total	Ability	Ranks	Temp
Acrobatics	+2	DEX (3)	1	
Appraise	+0	INT (0)	-	
Bluff	+0	CHA (0)	-	
Climb	-2	STR (3)	-	
Diplomacy	+0	CHA (0)	-	
Disguise	+0	CHA (0)	-	
Escape Artist	-2	DEX (3)	-	
Fly	-2	DEX (3)	-	
Heal	+1	WIS (1)	-	
Intimidate	+0	CHA (0)	-	
Perception	+7	WIS (1)	1	
Ride	-2	DEX (3)	-	
Sense Motive	+1	WIS (1)	-	
Stealth	+5	DEX (3)	1	
Highlander (hills or mountains) : +2 Trait bonus in hilly or rocky areas				
Survival	+5	WIS (1)	1	
Swim	-2	STR (3)	-	

Feats

Armor Proficiency (Light)
 Armor Proficiency (Medium)
 Martial Weapon Proficiency - All
 Shield Proficiency
 Simple Weapon Proficiency - All
 Two-Weapon Fighting

Traits

Highlander (hills or mountains)
 Killer

Special Abilities

Fast Movement +10 (Ex)
 Glide
 Low-Light Vision
 Rage (Unchained, 5 rounds/day) (Ex)

Wakizashi

Main hand: **+4, 1d6+3**

Main w/ offhand: **+0, 1d6+3**

Main w/ light off.: **+2, 1d6+3**

Offhand: **+2, 1d6+1**

Crit: 18-20/x2
Light, P/S, Deadly

Experience & Wealth

Experience Points: **0/3**

Current Cash: **20 gp**

Grand Lodge: **Fame: 0, PP: 0**

Four-mirror armor

+6

Max Dex: +2, Armor Check: -5
Spell Fail: 30%, Medium, Slows

Gear

Total Weight Carried: 54/230 lbs, Light Load

(Light: 76 lbs, Medium: 153 lbs, Heavy: 230 lbs)

Four-mirror armor	45 lbs
Katana	6 lbs
Money	0.4 lbs
Traveller's outfit (Free)	-
Wakizashi	2 lbs

Tracked Resources

Rage (Unchained, 5 rounds/day) (Ex)

Languages

Common

Tengu