### **Grilayne Ashenoak**

Male half-elf monk 1, Grand Lodge faction - CR 1/2 Lawful Neutral Humanoid (Elf, Human); Deity: Abadar; Age: 24; Height: 5' 10"; Weight: 135lb.; Eyes: Green; Hair: Brown

Ability	Score	Modifier	Temporary		
STR STRENGTH	14	+2			
<b>DEX</b> DEXTERITY	14	+2			
CON	14	+2			
INT INTELLIGENCE	10	0			
WIS WISDOM	16	+3			
CHA CHARISMA	10	0			
Saving Throw	Total Base	Ability Resist Mi	sc Temp Notes		
FORTITUDE (CONSTITUTION)	+4 = +2 Elven Immunities:	+2 Land Land Land Land Land Land Land Land			
REFLEX (DEXTERITY)	+4 = +2 Elven Immunities:	+2			
WILL (WISDOM)	+5 = +2 Elven Immunities:	+3			
Elven Imn	nunities	Elven Immun	ities - Sleep		
Total	Armor Shield De		eflec Dodge Misc		
AC 15 =	=				
Touch AC	15 Flat-F	Footed AC Strength	<b>13</b> Size Misc		
CM Bonus	+2 = -	+2			
CM Defense	17 = 10	BAB Strength - +2	Dexterity Size +2 -		
Base Attac	k +(		HP 11		
Initiative	+4		amage / Current HP		
Speed	30	IT			
Light crossbow					
Ranged: <b>+0</b> , <b>1d8</b> Ranged, both hands: <b>+2</b> , <b>1d8</b> Crit: 19-20/x2 Rng: 80' 2-hand, P					
	Quarte	erstaff			
Both hands: Double: -2 (0 Flurry: +1/+1	Off: -6), 1d6+	- <b>2/1d6+1</b> D	Crit: ×2 ouble, B, Monk		

**Unarmed strike** 

Main hand: +2, 1d6+2

Flurry: +1/+1, 1d6+2

# Character Number: HERO LAB PATHFINDER

Skill Name	Total	Ability	Ranks	Temp
Acrobatics	+6	DEX (2)	1	
Appraise	+0	INT (0)	-	
Bluff	+0	CHA (0)	-	
Climb	+2	STR (2)	-	
Diplomacy	+8	CHA (0)	1	
Disguise	+0	CHA (0)	-	
Escape Artist	+2	DEX (2)	-	
<sup>©</sup> Fly	+2	DEX (2)	-	
Heal	+3	WIS (3)	-	
Intimidate	+0	CHA (0)	-	
Perception	+5	WIS (3)	-	
<sup></sup> Ride	+2	DEX (2)	-	
Sense Motive	+7	WIS (3)	1	
<sup>♥</sup> Stealth	+6	DEX (2)	1	
Survival	+3	WIS (3)	-	
<sup>U</sup> Swim	+2	STR (2)	-	

#### **Feats**

Deflect Arrows (1/round) Improved Unarmed Strike Monk Weapon Proficiencies Point-Blank Shot Skill Focus (Diplomacy) Stunning Fist (1/day, DC 13)

#### **Traits**

Ease of Faith Reactionary

# **Special Abilities**

Elf Blood Flurry of Blows -1/-1 (Ex) Low-Light Vision Stunning Fist (Stun) (Ex) Unarmed Strike (1d6)

Crit: x2 Light, B

#### Gear Total Weight Carried: 9/175 lbs, Light Load (Light: 58 lbs, Medium: 116 lbs, Heavy: 175 lbs) Crossbow bolts x10 0.1 lbs Light crossbow 4 lbs Money 0.28 lbs Monk's outfit (Free) Oil of shillelagh Potion of mage armor Quarterstaff 4 lbs **Tracked Resources** Crossbow bolts Deflect Arrows (1/round) Oil of shillelagh Potion of mage armor Stunning Fist (1/day, DC 13) Languages Common Elven

## **Experience & Wealth**

Experience Points: **0**/3 Current Cash: **14 gp** 

Grand Lodge: Fame: 0, PP: 0